

DYSTOPIAN GENRE

The environment plays an important role in dystopian fiction. In every dystopian text there is usually a backstory of some kind of disaster that causes societal stagnation or collapse. Dystopian settings are often:

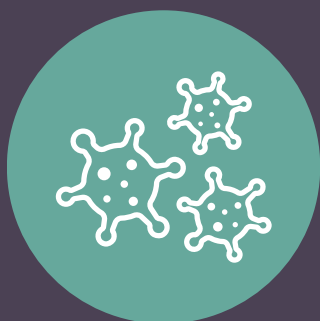
- dull, gritty or grim with a heavy focus on decay and loss
- large cities that have become devastated by pollution, overpopulated or abandoned
- largely artificial with nature banished or distrusted
- desolate, barren wastelands
- apocalyptic scenarios where the world is in immediate threat of complete and utter destruction
- societies that are still technically together but have started to rot internally.

TYPES OF DYSTOPIAN CONTROL



War

- leads to further issues such as economic problems, famine, riots etc.
- can weaken the government for a hostile takeover
- a lot of conflict, brutality and violence



Disease

- effects are strong enough to decimate the entire population
- often impossible to fight creating a sense of helplessness
- the goal is often to find a cure



Natural Disaster

- could include floods, tornados, fire, drought, technology blackout etc.
- occurs on a huge scale
- loss of life and economic collapse
- results in a battle for survival



Government

- poor leadership, decision making or destructive tendencies
- create fear and misery on a major scale
- large imbalances of power
- rebellion creates cold wars



Technology

- Society is controlled by computers or technology
- This can be through computers, robots or any scientific means

